



26

MINIKHANA

26.1 INTRODUCTION

The following Minikhana Rules are written to facilitate the organisation of uniform, safe and fair competitions.

The express purpose of Minikhana motorcycling is the development of riding skills and techniques for junior competitors by providing an organised competition, where skill, rather than speed is the determining factor.

26.2 PROTECTIVE CLOTHING- MINIKHANA

26.2.0.1 No competitor may practice, start or compete in any Minikhana competition unless wearing the following protective equipment and clothing:

26.2.1 Helmet

26.2.1.1 An approved and correctly fitting helmet which must:

- a) Carry the Standards Association of Australia "AS 1698" label; or
- b) Be approved under Rule 01.69 & 01.70 of the Road Racing FIM Technical Rules [see Appendix 1].

26.2.2 Clothing

26.2.2.1 Trousers of leather or a non-combustible synthetic material.

26.2.2.2 A long sleeved shirt or jersey which must be:

- a) Made of close knit fabric of natural or synthetic fibre,
- b) Must be a snug fit and provide protection against abrasion to the body and arms.

26.2.2.3 For Minicross, mini Enduro and Reliability events commercially manufactured body armour must be worn.

26.2.3 Footwear

26.2.3.1 Boots which must be:

- a) Constructed of leather, plastic or other similarly durable material, and
- b) Of a length that must at least cover $\frac{3}{4}$ of

the length of the lower leg, with the rider in a racing position on the machine.

26.2.4 Gloves

26.2.4.1 Gloves of leather or other material of similar or greater durability.

26.2.5 Goggles and Visors

26.2.5.1 Eye protection, including spectacles, protective goggles, helmet visors and/or 'tear-offs' must be worn provided:

- a) Eye protectors and spectacles are made of non-shattering material,
- b) Eye protectors which cause visual disturbance are not to be used,
- c) Metal or perspex face shields are not used,
- d) Eye shades or peaks are of a flexible material.

26.2.6 Hair and Jewellery

26.2.6.1 Hair longer than shoulder length must be confined in the helmet or jacket.

26.2.6.2 Body jewellery is to be removed or securely covered with tape prior to competition.

26.2.7 Footwear in pits

26.2.7.1 Closed footwear must be worn in the pit area or any competition area at all times.

26.3 FRAMES AND PARTS- MINIKHANA

26.3.0.1 All machines must remain standard with the manufacturer's specifications with the exception of:

- a) Exhaust system,
- b) Gearing,
- c) Carburettor jetting,
- d) Plastics,
- e) Handlebars.

26.3.0.2 With the exception of rear shock absorber(s), all motorcycles shall comply with the manufacturer's specifications.

26.3.0.3 Efficient brakes must be fitted as per manufacturer's specifications.

- 26.3.0.4 When the brake arm or lever is of the open or hooked type, the brake actuating rod or cable must be secured so as to prevent accidental dislodgment.
- 26.3.0.5 An ignition cut out switch, operating on the primary circuit must be fitted to the handlebars in an accessible position.
- 26.3.0.6 Handlebar pads must be fitted over crossbar or handlebar mounting clamp.
- 26.3.0.7 Handlebar ends must be securely plugged.
- 26.3.0.8 Handlebar lever protectors, where fitted, must be single mounted.
- 26.3.0.9 All glass and plastic lenses shall be either removed or covered with a fabric backed tape.
- 26.3.0.10 Front and rear mudguards to be fitted.
- 26.3.0.11 Wheel sizes:

| CLASS | FRONT | REAR |
|----------------|-------|------|
| Miniwheel | 14" | 12" |
| Standard Wheel | 17" | 14" |
| Big Wheel | 19" | 16" |

26.4 ENGINES- MINIKHANA

- 26.4.0.1 Noise emissions must not exceed 95dB(A) as measured in GCR 12.10
- 26.4.0.2 50cc motorcycles are to comply with GCR 12.10
- 26.4.0.3 The maximum capacity of any engine in Minikhana is 100cc 2-stroke or 150cc 4-stroke .

26.5 CLASSES & CATEGORIES- MINIKHANA

- 26.5.0.1 No 50cc rider shall exceed the age of 11 yrs.
- 26.5.0.2 Riders in the Mini Wheel grades shall be a minimum age of 7 years and under 16 years.
- 26.5.0.3 Riders in the 85cc 2-stroke or 150cc 4-stroke grades shall be a minimum age of 9 years.
- 26.5.0.4 Riders in the Big Wheel 85cc/100cc 2-stroke or 150cc 4-stroke class shall be a minimum age of 12 years.
- 26.5.0.5 All Big Wheel 85cc/100cc 2-stroke or 150cc 4-stroke riders aged between 12 years and 15 years must ride in the Junior Combined grade Big Wheel 85cc/100cc 2-stroke or 150cc 4-stroke category.
- 26.5.0.6 All senior riders can only ride in either the Senior Combined grade 85cc/100cc 2-stroke or 150cc 4-stroke or Senior A grade 85cc/100cc 2-stroke or 150cc 4-stroke categories.

26.5.1 Grading

- 26.5.1.1 Senior competitors can only compete in either the Senior A or Combined Grade 85/100cc 2-stroke or 150cc 4-stroke categories.

- 26.5.1.2 The Big Wheel class shall be the premier class and shall be the final event of the meeting.
- 26.5.1.3 Competitors shall be graded according to ability into 1 of the following classes for their age group and machine capacity.

| | | |
|---|---------------------------|---|
| a | A Grade | 50cc, 65cc, 85cc 2-stroke or 150cc 4-stroke |
| b | B Grade | 50cc, 65cc, 85cc 2-stroke or 150cc 4-stroke |
| c | C Grade | 50cc, 65cc, 85cc 2-stroke or 150cc 4-stroke |
| d | Mini Wheel | (Aged 7 to U16) Subject to all other rules machines prescribed in 12.16.1.1.a and correct wheel size for 65 cc prescribed in 12.17.3 are permitted to be used in this grade |
| e | Junior Combined Big Wheel | 85/100cc 2-stroke or 150cc 4-stroke (Aged 12 to U16), |
| f | Senior Combined | 85/100cc 2-stroke or 150cc 4-stroke |
| g | Senior A | 85/100cc 2-stroke or 150cc 4-stroke |

- 26.5.1.4 Grading of competitors is utilised instead of grouping. Age differences of more than 4 years is acceptable.
- 26.5.1.5 A competitor may change their grading by making formal application through the competitors club.
- 26.5.1.6 A competitor who successfully requests to be upgraded within the competitor's age group shall not be down graded whilst eligible for that age group.
- 26.5.1.7 A competitor may be granted a temporary grading change for any particular competition with the approval of the SCB Grading Officer to ensure each event has the required number of starters. Such temporary grading changes shall be effective for only that meeting. Points earned during temporary grading changes shall be accredited to the competitor's accumulated tally for the competitor's official grade.
- 26.5.1.8 A competitor who elects to ride in a higher grade must continue in that class for future events.
- 26.5.1.9 All competitors may be upgraded within the competitor's age group by successful completion of Championship events or accrual of 21 points in the competitors accumulated tally.
- 26.5.1.10 Grading books will be available on all competition days.
- 26.5.1.11 Grading changes will not occur at Championship events.
- 26.5.1.12 Riders who place 1st or 2nd in C grade at interclub or State events will be upgraded to B Grade. Riders who place 1st in B

grade at interclub or State events will be upgraded to A Grade.

26.5.1.13 When a rider goes from 80cc Mini Wheel to a 65cc the rider may be dropped a maximum of 1 grade and if the rider goes from 80cc Mini Wheel to 85/100cc 2-stroke or 150cc 4-stroke the rider may be dropped a maximum of 2 grades. Any 60cc rider going to Mini Wheel 80cc must ride at the equivalent grade.

26.5.1.14 When a rider who has ridden in 85/100cc 2-stroke or 150cc 4-stroke grade goes to Junior combined Big Wheel 85/100cc 2-stroke or 150cc 4-stroke, they must ride at the equivalent grade.

26.5.1.15 When a rider who has ridden an automatic 50cc machine and goes up to a geared 60cc or 80cc machine the rider may be dropped a maximum of 2 grades.

26.5.2 Rider and Machine Identification

26.5.2.1 All competitors must wear an approved riding vest or jersey with club and rider number identification as an outer garment.

26.5.3 Minikhana Number Plates

26.5.3.1 The background colour on the front and side number plates (the size of which will be as per manufacturer's specification) is the official grading colour.

| CLASS/GRADE | BACKGROUND COLOUR | FIGURE COLOUR |
|-------------------------|--|---------------|
| A Grade | Yellow | Black |
| B Grade | Red | White |
| C Grade | White | Black |
| Non Competitive | Green | White |
| Mini Wheel Grade | Background & number colours to be in accordance with the appropriate grading of the rider. | |
| Junior Combined Grade | Background & number colours to be in accordance with the appropriate grading of the rider. | |
| Big Wheel 85cc/100cc | | |
| Senior Combined Grade | Black | White |
| Big Wheel 85cc/100cc | | |
| Senior A Grade | Yellow | Black |
| Big Wheel 85cc/100cc | | |

26.6 COMPETITION RULES- MINIKHANA

26.6.0.1 A machine may only be ridden by 1 rider during a meeting and may not be substituted for another.

26.6.0.2 Placings can only be achieved by the correct completion of an event.

26.6.1 Scoring

26.6.1.1 For Championship events, points will be awarded as listed below:

- Club, the club amassing the most number of places will be the Championship Club;.
- Individual, the competitors amassing the highest point score in each class shall be the Championship winner of that class

| PLACING | CLUB POINTS | INDIVIDUAL POINTS |
|-----------------|-------------|-------------------|
| 1 st | 3 points | 17 points |
| 2 nd | 2 points | 12 points |
| 3 rd | 1 point | 9 points |

26.6.1.2 For other than Trials, ties for 1st or 2nd will be resolved by a run-off between the tied competitors. Trials will be resolved by a count back. Competitors tied for 3rd will each be awarded 3rd place.

26.6.1.3 For all other events the method of scoring will be as prescribed in SR.

26.6.2 Starting Procedure

26.6.2.1 All starts shall be from the right hand end of the Start/Finish line facing towards the course.

26.6.2.2 All starts shall be flag starts.

26.6.2.3 Minicross starts may be by mechanical means.

26.6.2.4 Footing areas shall be on the start/finish line side of marker 1 and on the opposite side for all other markers.

26.6.2.5 Unless otherwise stated, only the left foot may be used when footing permitted.

26.6.2.6 Start and finish of an event is deemed to be when:

- The front axle crosses the start line, and
- The front axle crosses the finish line.

26.6.2.7 Competitors are to stop competing and remain stationary when shown the Black Flag. The Marshall will display the Black Flag until acknowledged by the Event Controller.

26.6.2.8 Competitors must be informed of faults when reported by either the flag Marshal or an official.

26.6.2.9 A minimum of 4 lanes will be available per each event area. Competitors to draw for lanes.

26.6.2.10 The number of heats will be maximised to ensure maximum amount of competitors compete in the final while not unduly increase the total number of heats.

26.6.2.11 Use the following table to calculate numbers of riders in heats.

| Total no of Riders | NUMBER IN HEATS | | | | | | | | | |
|--------------------|-----------------|----|----|----|----|----|----|----|----|----|
| 4 | +4 | | | | | | | | | |
| 5 | +3 | +2 | | | | | | | | |
| 6 | +2 | +2 | +2 | | | | | | | |
| 7 | +3 | +2 | +2 | | | | | | | |
| 8 | +2 | +2 | +2 | +2 | | | | | | |
| 9 | +3 | +2 | +2 | +2 | | | | | | |
| 10 | +3 | +3 | +2 | +2 | | | | | | |
| 11 | +3 | +3 | +3 | +2 | | | | | | |
| 12 | +3 | +3 | +3 | +3 | | | | | | |
| 13 | +4 | +3 | +3 | +3 | | | | | | |
| 14 | +4 | +4 | +3 | +3 | | | | | | |
| 15 | +4 | +4 | +4 | +3 | | | | | | |
| 16 | +4 | +4 | +4 | +4 | | | | | | |
| 17 | +2 | +3 | +3 | +3 | +3 | +3 | | | | |
| 18 | +3 | +3 | +3 | +3 | +3 | +3 | | | | |
| 19 | +4 | +3 | +3 | +3 | +3 | +3 | | | | |
| 20 | +4 | +4 | +3 | +3 | +3 | +3 | | | | |
| 21 | +4 | +4 | +4 | +3 | +3 | +3 | | | | |
| 22 | +4 | +4 | +4 | +4 | +3 | +3 | | | | |
| 23 | +4 | +4 | +4 | +4 | +4 | +3 | | | | |
| 24 | +4 | +4 | +4 | +4 | +4 | +4 | | | | |
| 25 | +4 | +4 | +3 | +3 | +3 | +3 | +3 | +3 | | |
| 26 | +4 | +4 | +3 | +3 | +3 | +3 | +3 | +3 | | |
| 27 | +4 | +4 | +4 | +3 | +3 | +3 | +3 | +3 | | |
| 28 | +4 | +4 | +4 | +4 | +3 | +3 | +3 | +3 | | |
| 29 | +4 | +4 | +4 | +4 | +4 | +3 | +3 | +3 | | |
| 30 | +4 | +4 | +4 | +4 | +4 | +4 | +3 | +3 | | |
| 31 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | +3 | | |
| 32 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | | |
| 33 | +4 | +4 | +4 | +4 | +4 | +4 | +3 | +3 | +3 | |
| 34 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | +3 | +3 | |
| 35 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | +3 | |
| 36 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | |
| 37 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | +3 | +3 |
| 38 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | +3 |
| 39 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | 3+ |
| 40 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | +4 | +4 |

26.6.2.12 The official of the event shall advise each competitor of successful completion of the course.

26.6.2.13 Competitors must complete the course to win the event:

- If all competitors in a final fault, 1 re-run must occur and if the re-run is unsuccessfully completed the last competitor to fault shall be declared the winner,
- If there are insufficient competitors for more than 1 heat then the heat will be deemed to be the final. There will be no re-runs if all riders fault. Only riders successfully completing the course can place in the event. Riders must complete the course to gain a place.

26.6.3 Fault

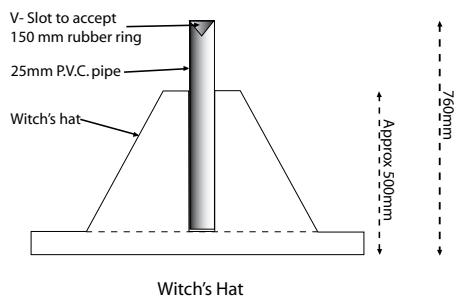
26.6.3.1 Fault, as defined by elimination faults for each event:

- Competitors making more than 2 false starts in an event shall be eliminated,
- Only successful completion of an event will allow competitors to progress to the next round,
- Allowing front axle to cross into the footing area of a marker already completed will be deemed to have not followed the course procedure,
- Only competitors having been equally placed in their heat/semi finals may compete against each other in a final. (i.e. 1st v 1st, 2nd v 2nd, etc).

26.6.4 Flags and Signals

26.6.4.1 Competitors who do not obey flag signals will be excluded from the event.

26.6.5 Witch's Hats (diagram)



26.7 COURSES- MINIKHANA

26.7.1 Basic Course (see Diagram for details)

- 26.7.1.1 The basic course layout for 1 competitor will cover an area of 4 metres by 16.5 metres.
- 26.7.1.2 The side and end boundary of the course shall be marked with lane tape or rope.
- 26.7.1.3 Traffic cones (witches hats) will be used as the required markers placed along the centre line of the course at 2.7 metre spacings.

- A = Footing area for marker 2, 3, 4, 5. D = 3.0 metres.
- B = Footing area for marker 1. E = 4 metres.
- C = 2.7 metres F = 16.5 metres.

Note: There shall be 500mm between event areas.

26.7.2 Orange Course (see Diagram for details)

- 26.7.2.1 Basic course with traffic cones only to be used.

26.7.3 Orange Course Procedure

- 26.7.3.1 Competitor starts at the Start line and keeping traffic cone markers to his / her left circles marker 5, returns to pass marker 1 and then continues to pass marker 1.
- 26.7.3.2 This is repeated reducing the course length by 1 marker per circuit until after circling marker 1 the competitor then continues to cross the finish line.
- 26.7.3.3 Unlimited footing with the left foot is permitted.
- 26.7.3.4 In case of machine stalling, the competitor may restart the engine ensuring only the left foot makes contact with the ground.
- 26.7.3.5 The finishing order shall be the elapsed time of competitors who have successfully completed the course per heat / semi final / final.
- 26.7.3.6 The competitor who had the lowest elapsed time will be the winner of that round of events.

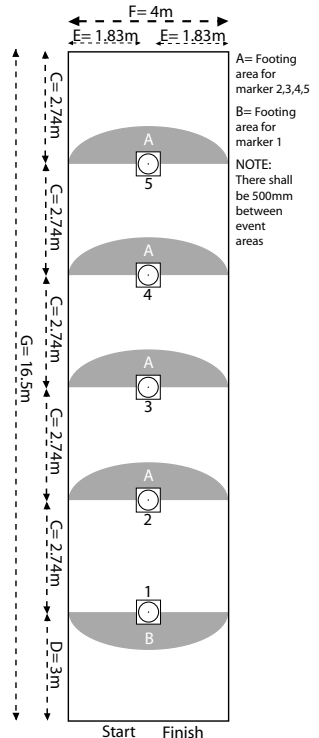
26.7.4 Orange Course Elimination

- 26.7.4.1 Competitors will be eliminated from the event for the following:
 - a) Touching markers or tapes,
 - b) Footing with the right foot,
 - c) Removing both hands from handlebars,
 - d) Not straddling machine,
 - e) Failing to follow course procedure,
 - f) Crossing the start / finish line before course is completed,
 - g) Front axle passing into defined footing area of previously rounded marker.

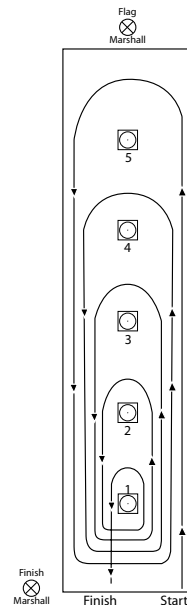
26.7.5 Looping (see Orange Diagram for details)

26.7.6 Looping Course and Procedure

- 26.7.6.1 This uses the same course and riding procedure as the Orange event with the exception that footing is not permitted.
- 26.7.6.2 Competitors who stall their machine may restart provided that neither foot makes contact with the ground.
- 26.7.6.3 Competitors will also be eliminated if either foot makes any contact with the ground.



Start Finish
Basic Course
not drawn to scale



Finish Start
Orange
not drawn to scale

26.7.6.4 Finishing order will be achieved as in the Orange event.

26.7.7 Ring Return Course (see Diagram for details)

26.7.7.1 This uses the basic course layout with the addition of poles in the centre of the traffic cone and rubber rings.

26.7.7.2 Plumber's rings approximately 150 mm inside diameter to be used.

26.7.7.3 The pole to be inserted in the traffic cone as per Witch's Hat diagram.

26.7.7.4 Rubber rings to be placed on poles at markers 2, 3, 4, & 5 on the side furthest from the start / finish line.

26.7.8 Ring Return Procedure

26.7.8.1 Competitor starts at the Start line and keeping traffic cone markers to their left circles marker 5, picking up the ring and returns to pass marker 1 and places ring over marker 1 pole and then continues to pass marker 4 repeating the process of retrieving the rings.

26.7.8.2 This is repeated reducing the course length by 1 marker per circuit until after circling marker 2.

26.7.8.3 After the final ring is placed over marker 1 pole they then complete an extra circuit around marker 5 before crossing the finish line.

26.7.8.4 Footing with the left foot is permitted in the footing areas only.

26.7.8.5 The finishing order shall be the elapsed time of competitors who have successfully completed the course per heat / semi final / final.

26.7.8.6 The competitor who had the lowest elapsed time will be the winner of that round of events.

26.7.9 Ring Return Elimination

26.7.9.1 Competitors will be eliminated from the event for the following:

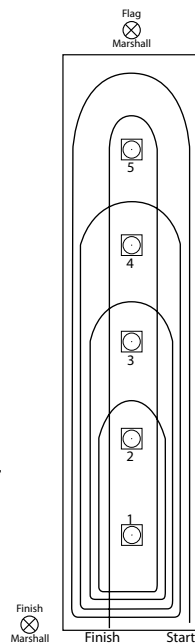
- Touching markers, poles or tapes. Poles may only be touched by the hand during removal or placement of the ring over the pole,
- Footing with the right foot,
- Footing with the left foot outside of the footing area,
- Removing both hands from handlebars,
- Not straddling machine,
- Failing to follow course procedure,
- Crossing the start / finish line before course is completed,
- Front axle passing into defined footing area of previously rounded marker,
- Dropping ring allowing it to touch the ground,
- Causing ring to fall over marker while attempting to pick up ring.

26.7.10 Bending Course (see Basic Diagram for details)

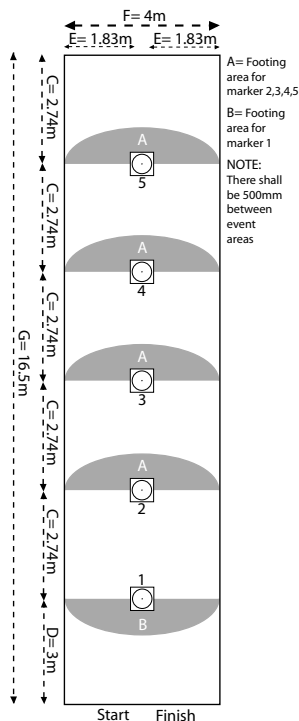
26.7.10.1 Basic course with traffic cones only to be used.

26.7.11 Bending Procedure

26.7.11.1 Competitors start at the start line and passes marker 1 on competitors left side, then changes direction to pass marker 2 on competitors right side, marker 3 on competitors left side, marker 4 on competitors right side and circles marker 5 on competitors left side and returns to the finish line passing the markers in the same manner, i.e. markers 4 and 2 on competitor's right side and markers 3 and 1 on competitors left.



Ring Return
not drawn to scale



Basic Course
not drawn to scale

- 26.7.11.2 Crossing the finishing line after passing marker 1.
- 26.7.11.3 The finishing order shall be the elapsed time of competitors who have successfully completed the course per heat / semi final / final.
- 26.7.11.4 The competitor who had the lowest elapsed time will be the winner of that round of events.

26.7.12 Bending Elimination

26.7.12.1 Competitors will be eliminated from the event for the following:

- Touching markers or tapes,
- Footing with the right foot,
- Footing outside footing area behind marker 5,
- Removing both hands from handlebars,
- Not straddling machine,
- Failing to follow course procedure.

26.7.13 Ring Bending Course (see Diagram for details)

26.7.13.1 This uses the basic course layout with the addition of poles in the centre of the traffic cone and 3 rubber rings. Rubber rings will be placed on the pole in marker 5, 1 per time by an official.

26.7.14 Ring Bending Procedure

26.7.14.1 Competitors will ride the course in the same manner as in the Bending event with the exception that when circling marker 5 the competitor removes the rubber ring from the pole (official will place next rubber ring on marker 5 pole) and then proceeds to marker 1 as in the Bending event.

26.7.14.2 Competitor will circle marker 1 and place rubber ring over the pole in marker 1 and will then continue the event until all 3 rubber rings have been placed over marker 1 when the competitor will cross the finishing line.

26.7.14.3 The finishing order shall be the elapsed time of competitors who have successfully completed the course per heat / semi final / final.

26.7.14.4 The competitor who had the lowest elapsed time will be the winner of that round of events.

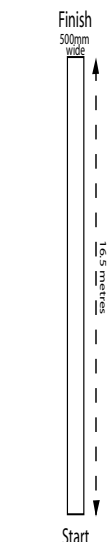
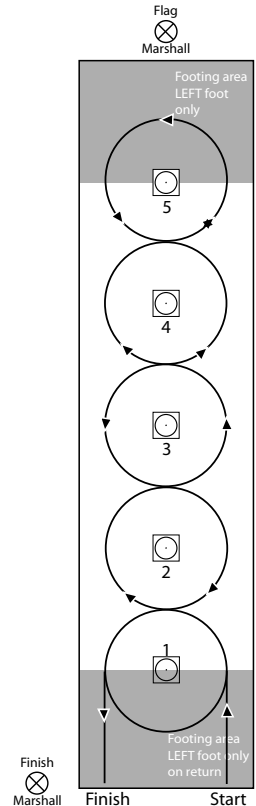
26.7.15 Ring Bending Elimination

26.7.15.1 Competitors will be eliminated from the event for the following:

- Touching markers, poles or tapes. Poles may only be touched by the hand during removal or placement of the ring over the pole,
- Footing with the right foot,
- Footing with the left foot outside of the footing area,
- Removing both hands from handlebars,
- Not straddling machine,
- Failing to follow course procedure,
- Crossing the start / finish line before course is completed,
- Dropping ring allowing it to touch the ground,
- Causing ring to fall over marker while attempting to pick up ring.

26.7.16 Slow Course (see Diagram for details)

26.7.16.1 The course will be a lane 500mm wide by 16.5 metres long.



Slow Ride

26.7.17 Slow Course Procedure

26.7.17.1 Competitor will start with the machine's front axle on the start line.

26.7.17.2 At the start order the competitor has a maximum of 3 seconds to enter the event area (front axle passes start line) and ensure their feet are not in contact with the ground.

26.7.17.3 Forward motion does not have to be maintained.

26.7.17.4 Event is complete when front axle passes finish line.

26.7.17.5 The finishing order shall be the elapsed time of competitors who have successfully completed the course per heat / semi final / final.

26.7.17.6 The competitor who had the highest elapsed time will be the winner of that round of events.

26.7.18 Slow Course Elimination

26.7.18.1 Competitors will be eliminated from the event for the following:

- Slow start (feet in contact with ground after 3 seconds),
- Touching tapes,
- Footing.

26.7.19 Clover Course (see Diagram for details)

26.7.19.1 Competitors will ride passing through the 6 markers placed in a triangle to form a clover pattern.

26.7.19.2 Car tyres will be used as course markers.

26.7.20 Clover Procedure

26.7.20.1 Competitors will start from start line and circles marker 1 on their left side then circle marker 2 on their right then circle marker 3 on their right and exit through the start finish line markers.

26.7.20.2 Competitors may foot providing that both feet do not touch the ground at the same time and there shall be no determining factors as to when the left or right footing commences or ceases other than the requirement that the left foot may touch for left turns and right foot for right turns.

26.7.20.3 The finishing order shall be the elapsed time of competitors who have successfully completed the course per heat / semi final / final.

26.7.20.4 The competitor who had the lowest elapsed time will be the winner of that round of events.

26.7.21 Clover Elimination

26.7.21.1 Competitors will be eliminated from the event for the following:

- Touching a marker,
- Both feet making contact with the ground at the same time,
- Failure to follow the course procedure,
- Riding outside the course boundary.

26.7.22 No Footing Clover Course (see Diagram for details)

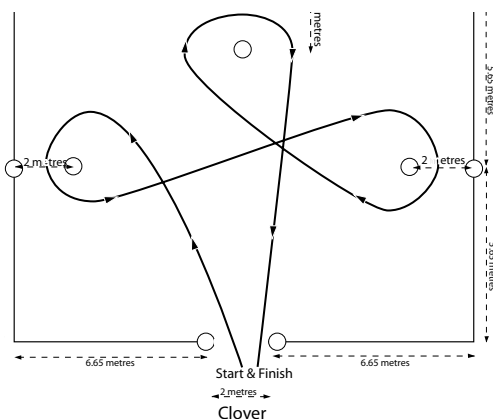
26.7.22.1 This uses the same course and riding procedure as the Clover event with the exception that footing is not permitted.

26.7.22.2 Competitors will also be eliminated if either foot makes any contact with the ground.

26.7.22.3 Finishing order will be achieved as in the Clover event.

26.7.23 Start and Park Course (see Diagram for details)

26.7.23.1 The basic course layout will cover an area of 6 metres by 20 metres.



not drawn to scale

26.7.23.2 The side and end boundary of the course shall be marked with lane tape or rope.

26.7.23.3 Witch's Hats will be used as the required markers placed along the centre line of the course at 4 metre spacings.

26.7.24 Start and Park Procedure

26.7.24.1 4 or more competitors will start at the start line and proceed to pass the markers, marker 1 to the competitors' left, marker 2 to the competitors' right and circle marker 3 to their left and return passing marker 2 to their right and then proceeds to the stopping area, where the competitor will stop their machine, turn off the engine and place the machine on its stand, then run to the finishing line.

26.7.24.2 Competitors whose machine has no stand may have an assistant appointed by the Clerk of Course to hold the machine.

26.7.25 Start and Park Elimination

26.7.25.1 Competitors will be eliminated from the event for the following:

- Touching a marker,
- Footing,
- Bumping,
- Failure to follow the course procedure,
- Riding outside the course boundary,
- Stopping and parking machine outside of stopping area,
- Failure to turn engine off,
- Machine failing to remain on stand.

26.7.26 O Ring Relay Course (see Diagram for details)

26.7.26.1 This uses the same course and riding procedure as the Start and Park event with the exception that competitors will be in teams.

26.7.26.2 An O ring, as used in the Ring events, shall be carried by each competitor in turn whilst riding the course.

26.7.26.3 Competitors cannot start their leg of the relay until the previous competitor has successfully completed the course and passed on the O ring.

26.7.27 Acceleration and Braking Course

26.7.27.1 This event is conducted on an out and back course.

26.7.27.2 A marker is placed 50 metres from the start finish line.

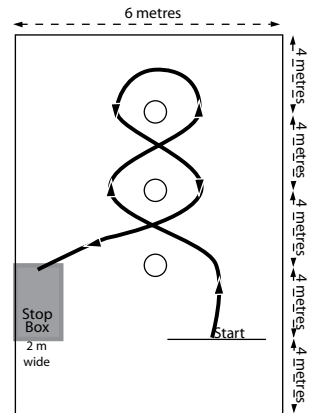
26.7.27.3 Competitors will leave start line circle the marker and return to the stop box.

26.7.27.4 Competitor's machine must be completely in the confines of the stop box.

26.7.27.5 Footing with left foot is only permitted at the marker on the side opposite to the start line and in the stop box.

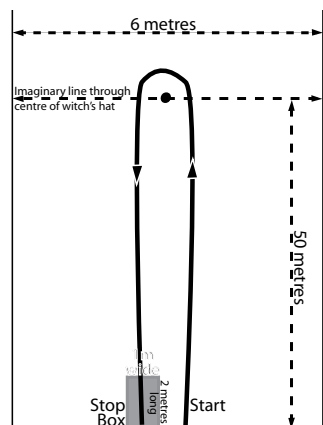
26.7.27.6 The competitor who successfully completes the course with the lowest elapsed time will be the winner.

26.7.27.7 The nature of this type of event precludes it being used as a run-off event.



Start and Park

not drawn to scale



Acceleration & Braking

not drawn to scale

26.7.28 Acceleration and Braking Course Penalties

- 26.7.28.1 Penalties will be awarded against competitors for the following:
- Footing with right foot - (+ 5 seconds),
 - Footing outside the area behind marker - (+ 5 seconds),
 - Touching the marker - (+ 5 seconds),
 - Bike not stopping within stopping box (i. e. Both axles must be wholly within the stopping Box) (+ 5 seconds),
 - With machine correctly in stopping box, left foot only footing is permitted out of stopping box without penalty,
 - Failure to follow course procedure - (+ 1 minute).
- 26.7.28.2 The event has only been completed once the penciller has indicated to the rider that the bike can leave the box.

26.7.29 Minicross Course

- 26.7.29.1 Minicross introduces competitors to Motocross style riding and helps to develop competitors riding skills and balance.
- 26.7.29.2 The event shall be conducted over a course with obstacles and tight corners:
- No level straight will be longer than 20 metres,
 - Jumps, chicanes, berms etc must be positioned so that speeds are kept low,
 - The recommended maximum separation between obstacles, which significantly reduce speed, is 33 metres,
 - There shall be no double, triple, or reverse canyon jumps. A jump is defined as being greater than 500mm in vertical height,
 - There will be no man-made stutter jumps,
 - The width of the track must allow safe overtaking,
 - Tyre barriers shall be used where different sections of the track are in close proximity to each other,
 - The first 9 metres of the track will be divided into 4 2metre wide lanes.

26.7.30 Minicross Procedure

- 26.7.30.1 A maximum of 4 competitors will complete the course at once.
- 26.7.30.2 Competitors will be encouraged to pass each other when it is safe to do so.
- 26.7.30.3 When passing, competitors must not make contact with the other competitors.
- 26.7.30.4 Competitors must ensure that at all times they do not obstruct another competitor from successfully completing the course.
- 26.7.30.5 In the case of a competitor falling the event will be stopped. The Competitor responsible for the fall shall be excluded from the rerun subject to Clerk of Course approval.
- 26.7.30.6 Competitors who hit the tyre barriers or leave the course proper may re-enter the course at the closest safe point to where they left the course ensuring that no advantage is gained.

26.7.31 Minicross Practice

- 26.7.31.1 For practice, a maximum of 12 competitors may participate on the track under a stationary yellow flag.
- 26.7.31.2 Any competitor passing will be excluded, however in the case of a competitor falling or stopping due to mechanical failure, the yellow flag shall be waved, but passing may be permitted provided the course marshall indicates it is safe.

26.7.32 Minicross Elimination

- 26.7.32.1 Competitors will be eliminated from the event for the following:
- Crossing the lane markers during the first 9 metres of the event,
 - Failure to follow the course proper,
 - Causing another competitor to fault,
 - Failure to re-enter course correctly,
 - Passing while yellow flag is displayed.

26.7.33 Minicross Footing and No Footing

- 26.7.33.1 Minicross can be conducted as either a footing or no-footing event. In No-Footing Minicross any competitors will be eliminated if footing occurs.

26.7.34 Mini Trials Course

- 26.7.34.1 Where possible this event is to be conducted over natural terrain.
- 26.7.34.2 Artificial boundaries and obstacles may be used.

26.7.34.3 The course will be marked in red on the right hand side and in white on the left hand side by either markers or tape.

26.7.34.4 Minimum size of markers to be no less than 100mm wide.

26.7.34.5 Tapes and markers to be clearly visible.

26.7.35 Procedure

26.7.35.1 The start and finish of each Observed section is to be clearly defined.

26.7.35.2 Artificial boundaries may be used to define the lateral limits.

26.7.35.3 A machine will be deemed to be in an Observed Section when the front axle passes the "Section Begin" marker and until it passes the "Section End" marker.

26.7.36 Failure

26.7.36.1 A failure is considered to have occurred when:

- a) The machine ceases to move in a forward direction, relative to the course, with the competitor footing,
- b) The competitor dismounts the machine,
- c) The machine crosses a boundary,
- d) The machine passes the wrong side of a boundary marker prior to the front axle passes the "Section Ends" sign,
- e) The competitor or the machine receives outside assistance,
- f) The competitor breaks the tape or dislodges the tape anchors.

26.7.37 Mini Trials Footing

26.7.37.1 Footing will be deemed to have occurred if any part of the body of the competitor touches the ground or any part of the competitor leans on an obstacle (tree, wall, etc).

26.7.37.2 Footing outside the lateral limits of a section does not constitute a failure (i.e. 1 point loss footing penalty only).

26.7.38 Mini Trials Marking

26.7.38.1 Method of marking will be as listed:

| FAULT | POINTS |
|--------------------------|--------|
| Clean | 0 |
| Footing once | 1 |
| Footing twice | 2 |
| Footing more than twice | 3 |
| Failure | 5 |
| Not attempting a section | 10 |

26.7.39 Mini Enduro Course

26.7.39.1 This event is conducted over varying distances of rough terrain.

26.7.39.2 Competitors learn the benefits of well maintained and reliable machinery and the ability to pace themselves.

26.7.40 Mini Enduro Procedure

26.7.40.1 Competitors have a predetermined time to complete the course.

26.7.40.2 The competitor whose time is closest to the predetermined time will be the winner.

26.7.40.3 The natural terrain course is to be well defined with directional arrows and adequately staffed by Marshals.

26.7.40.4 Special sections may be added.

26.7.40.5 Points will be lost for failure to observe signs and completion of special sections.

26.7.40.6 Competitors are rewarded for their skill in completing the penalty areas.

26.7.40.7 A number of penalty areas and checkpoints should be included.

26.7.40.8 Each grade is to attempt to complete a preset number of laps in a reasonable time.

26.7.40.9 In Mini Enduro with Special Penalty sections the competitor with the least points lost will be the winner.

26.7.41 Hill Climb Course

26.7.41.1 The course for this event will be a hill which can be readily negotiable by the competitors.

26.7.42 Hill Climb Procedure

26.7.42.1 To increase the skill level a series of turns and obstacles will be included.

26.7.42.2 The competitor whose elapsed time to successfully complete the event is closest to the predetermined time shall be the winner.

26.7.42.3 Only 1 competitor will ride the event at a time.